

# Azucar: A SAT-based CSP solver using compact order encoding (Tool Presentation)

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SAT2012

June 17th, 2012

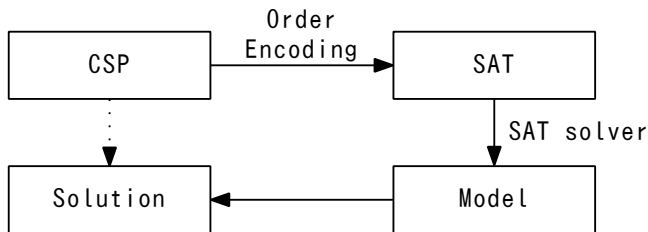
# SAT-based system

Recently, **SAT-based** systems become applicable for solving hard and practical problems.

- Verification, planning, scheduling, test case generation, and Constraint Satisfaction Problems (CSP) [Biere 99, Kautz 06, Crawford *et al.* 94, Larrabee 92]
- A number of SAT-based CSP solver have been developed.

Solver	SAT encoding method
FznTini	Log encoding
SAT4J CSP	Direct and support encodings
Bumblebee	Direct and order encodings
<b>Sugar</b>	<b>Order encoding</b>

# Sugar: a SAT-based CSP solver



- Sugar is an award-winning system in the GLOBAL categories of the 2008 and 2009 International CSP Solver Competitions.
- It can handle finite linear CSP, COP<sup>1</sup>, and Max-CSP over integers.
- The **order encoding** [Tamura *et al.* 09] used in Sugar shows a good performance for various applications [Tamura *et al.* 09, Soh *et al.* 10, Banbara *et al.* 10].

<sup>1</sup>Constraint Optimization Problem

# Order Encoding

A comparison  $x \leq a$  is encoded by a different propositional variable  $p(x \leq a)$  for each integer variable  $x$  and integer value  $a$ .

## Advantage

- The Unit Propagation in SAT solvers corresponds to the Bounds Propagation in CSP solvers.
- Tractable CSP can be encoded into tractable SAT [Petke *et al.* 11].

## Disadvantage

- It generates too large SAT instances when the domain size of a CSP is large.
  - Each addition  $z = x + y$  is encoded into  $O(d^2)$  clauses<sup>2</sup>.

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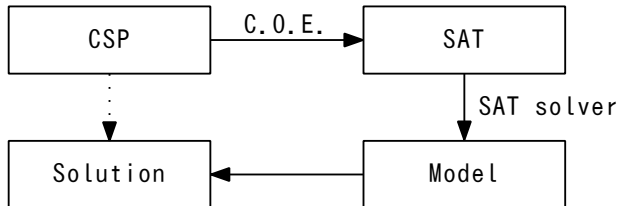
<sup>2</sup> $d$ : domain size of integer variables

# Compact Order Encoding (C.O.E.)

## Compact order encoding (C.O.E.)

- **Using a numeral system of base  $B \geq 2$ .**
  - Each integer variable is represented by  $m = \lceil \log_B d \rceil$  digits.
- **Encoding each digit by using the order encoding.**
- The Unit Propagation in SAT solvers corresponds to the Bounds Propagation in the most significant digit in CSP solvers.
- It requires much less clauses than the order encoding.
  - Each addition  $z = x + y$  is encoded into  $O(B^2 \log_B d)$  clauses.
- It is a generalization of the order and log encodings.
  - It is equivalent to the order encoding when  $B \geq d$ .
  - It is equivalent to the log encoding when  $B = 2$ .

# Azucar: an enhancement version of Sugar



- It can handle finite **non-linear** CSP, COP<sup>1</sup>, and Max-CSP over integers.
- It uses the **compact order encoding (C.O.E.)**.

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<sup>1</sup>Constraint Optimization Problem

# Usage of Azucar

**Example: Solving sample.csp ( $B = \lceil \sqrt{d} \rceil$  is used by default.)**

```
$ azucar sample.csp
```

- It can handle CSP written in Lisp-like format or XCSP format used in the CSP solver competitions.

**Example: Using a numeral system of base  $B = 10$ .**

```
$ azucar -b 10 sample.csp
```

- When choosing -b 2, Azucar uses the log encoding.

**Example: Using a numeral system of base  $B = \lceil \sqrt[3]{d} \rceil$**

```
$ azucar -m 3 sample.csp
```

- When choosing -m 1, Azucar uses the order encoding.

# CSC'09 (GLOBAL categories)

We also used large instances used in GLOBAL categories of the 2009 CSP Solver Competition. We selected 41 instances in which domain sizes are larger than 1000.

SAT/UNSAT	#Instances	Sugar	Azucar $m = 2$
SAT	21	21 (5.39)	21(5.99)
UNSAT	20	20 (36.20)	20 (18.30)
Total	41	41 (13.65)	41 (10.33)

- For UNSAT instances, Azucar solved about 2 times faster than Sugar.



# Demonstration: SAT $\times$ COE = AZUCAR

$$\begin{array}{r}
 \phantom{\times} \phantom{A} \phantom{Z} \phantom{U} \phantom{C} \phantom{A} \phantom{R} \\
 \phantom{\times} \phantom{A} \phantom{Z} \phantom{U} \phantom{C} \phantom{A} \phantom{R} \\
 \times \phantom{A} \phantom{Z} \phantom{U} \phantom{C} \phantom{A} \phantom{R} \\
 \hline
 A \phantom{Z} \phantom{U} \phantom{C} \phantom{A} \phantom{R}
 \end{array}$$

- Each letter corresponds to a unique one digit number.
- The objective is to find a assignment that satisfies SAT  $\times$  COE = AZUCAR.

# Conclusion

- We introduced a SAT-based CSP solver Azucar which is an enhancement version of Sugar.
- Azucar uses the compact order encoding and can handle large domain CSP.
- It is published in open source license:

URL: <http://code.google.com/p/azucar-solver/>

## Future work

- Choose an appropriate base  $B$  (or the number of digit  $m$ )
- Support big integers.
- Extend the compact order encoding to fixed point number.

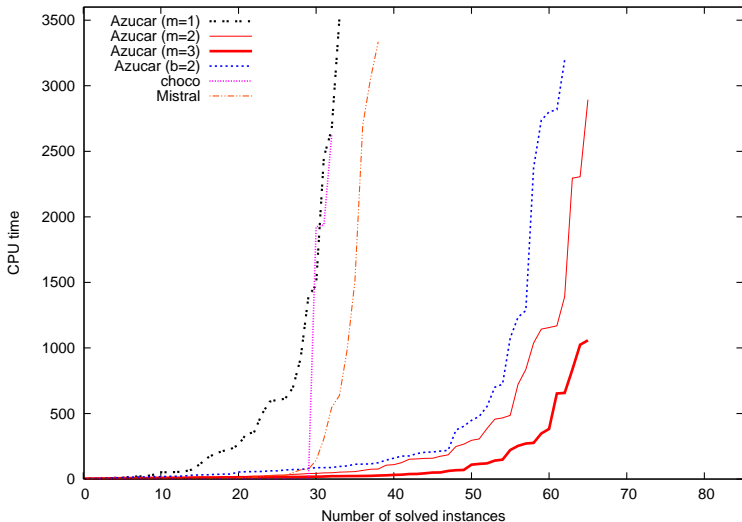


# Evaluation (OSS): the number of solved instances

To evaluate the scalability and efficiency of Azucar, we used 85 Open-Shop Scheduling (OSS) problems with large domain sizes.

Domain size $d$	#Ins	Azucar				choco	Mistral
		$m = 1$	$m = 2$	$m = 3$	$b = 2$		
$10^3$	17	14	14	14	13	6	14
$10^4$	17	12	13	13	13	6	12
$10^5$	17	8	13	13	12	7	7
$10^6$	17	0	14	13	12	7	4
$10^7$	17	0	12	13	13	7	2
Total	85	34	66	66	63	33	39

# Evaluation: comparison of CPU times



# CSC09 (GLOBAL categories)

We use 556 instances used in GLOBAL categories of the 2009 CSP Solver Competition.

Domain size	#Instances	Sugar	Azucar $m = 2$
0-99	476	429	382
100-199	25	6	3
200-299	4	0	0
300-399	2	0	0
400-499	2	0	0
500-599	4	0	0
600-799	0	-	-
800-899	2	0	0
900-999	0	-	-
1000-1099	1	1	1
1100-84499	0	-	-
84500-84599	40	40	40
Total	556	476	426

# CSC09 (GLOBAL categories): Large instances

We compared the average CPU times of Sugar and Azucar.

SAT/UNSAT	#Instances	Sugar	Azucar ( $m = 2$ )
SAT	20	5.56	6.30
UNSAT	20	36.20	18.30
Total	40	14.18	10.74

- Azucar solved UNSAT instances about 2 times faster than Sugar on average.

# Summary of C.O.E.

Let  $d$  be the domain size of integer variables,  $B$  be the base, and  $m = \lceil \log_B d \rceil$  be the number of digits.

	Order ( $B \geq d$ )	C.O.E.	Log ( $B = 2$ )
Representation of integers	Unary	Base $B$	Binary
Size of SAT instances	Large	←————→	Small
$z = x + y$	$O(d^2)$	$O(mB^2)$	$O(\log_2 d)$
$z = xy$	$O(d^2)$	$O(mB^3 + m^2B^2)$	$O(\log_2^2 d)$
Propagation	Fast	←————→	Slow
#carry ripples	0	$O(m)$	$O(\log_2 d)$

- Columns “ $z = x + y$ ”, “ $z = xy$ ” means the number of clauses to encode each constraint.
- “#carry ripples” means the number of carry ripples to detect a inconsistency.





# Order encoding

- A comparison  $x \leq a$  is encoded by a different propositional variable  $p(x \leq a)$  for each integer variable  $x$  and integer value  $a$ .

$$p(x \leq a) \iff x \leq a$$

- For example, the following four propositional variables are used to encode an integer variable  $x \in \{2..6\}$ ,

## Propositional variables for $x \in \{2..6\}$

$$p(x \leq 2) \quad p(x \leq 3) \quad p(x \leq 4) \quad p(x \leq 5)$$

- Propositional variable  $p(x \leq 6)$  is unnecessary since  $x \leq 6$  is always true.

# Order encoding

- The following clauses are required to make  $p(x \leq a)$  be true iff  $x \leq a$ .

## 3 clauses for $x \in \{2, 3, 4, 5, 6\}$

$$\neg p(x \leq 2) \vee p(x \leq 3)$$

$$\neg p(x \leq 3) \vee p(x \leq 4)$$

$$\neg p(x \leq 4) \vee p(x \leq 5)$$

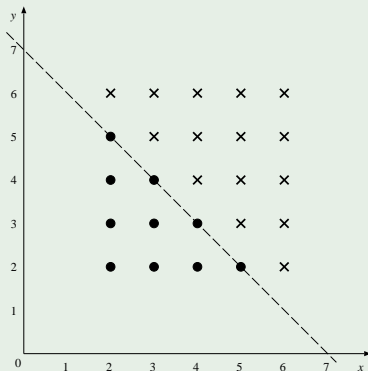
- The following table shows possible satisfiable assignments for the given clauses.

$p(x \leq 2)$	$p(x \leq 3)$	$p(x \leq 4)$	$p(x \leq 5)$	Interpretation
T	T	T	T	$x = 2$
F	T	T	T	$x = 3$
F	F	T	T	$x = 4$
F	F	F	T	$x = 5$
F	F	F	F	$x = 6$

# Order encoding

A constraint is encoded by enumerating its conflict regions.

**Encoding a constraint  $x + y \leq 7$  ( $x, y \in \{2..6\}$ )**

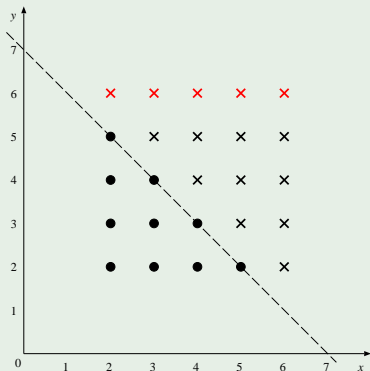


# Order encoding

A constraint is encoded by enumerating its conflict regions.

Encoding a constraint  $x + y \leq 7$  ( $x, y \in \{2..6\}$ )

$$\neg(y \geq 6)$$

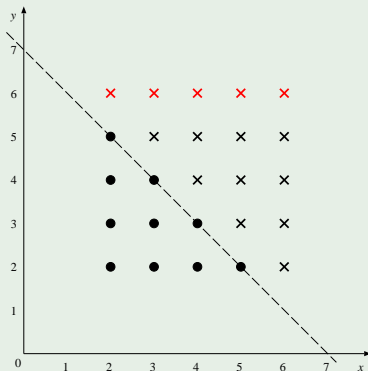


# Order encoding

A constraint is encoded by enumerating its conflict regions.

## Encoding a constraint $x + y \leq 7$ ( $x, y \in \{2..6\}$ )

$$p(y \leq 5)$$



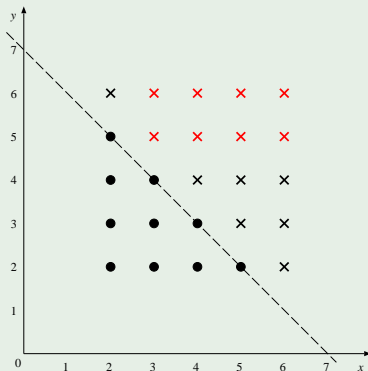
# Order encoding

A constraint is encoded by enumerating its conflict regions.

## Encoding a constraint $x + y \leq 7$ ( $x, y \in \{2..6\}$ )

$$p(y \leq 5)$$

$$\neg(x \geq 3 \wedge y \geq 5)$$



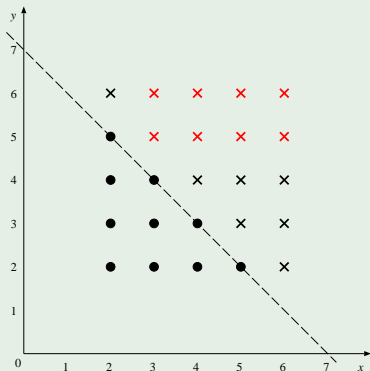
# Order encoding

A constraint is encoded by enumerating its conflict regions.

## Encoding a constraint $x + y \leq 7$ ( $x, y \in \{2..6\}$ )

$$p(y \leq 5)$$

$$p(x \leq 2) \vee p(y \leq 4)$$





# Order encoding

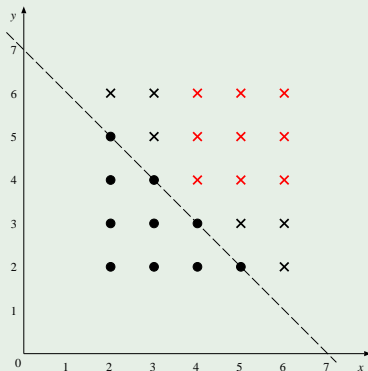
A constraint is encoded by enumerating its conflict regions.

## Encoding a constraint $x + y \leq 7$ ( $x, y \in \{2..6\}$ )

$$p(y \leq 5)$$

$$p(x \leq 2) \vee p(y \leq 4)$$

$$\neg(x \geq 4 \wedge y \geq 4)$$



# Order encoding

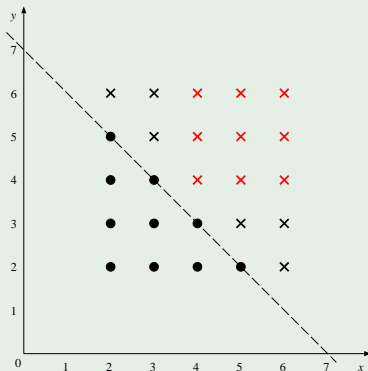
A constraint is encoded by enumerating its conflict regions.

## Encoding a constraint $x + y \leq 7$ ( $x, y \in \{2..6\}$ )

$$p(y \leq 5)$$

$$p(x \leq 2) \vee p(y \leq 4)$$

$$p(x \leq 3) \vee p(y \leq 3)$$



# Order encoding

A constraint is encoded by enumerating its conflict regions.

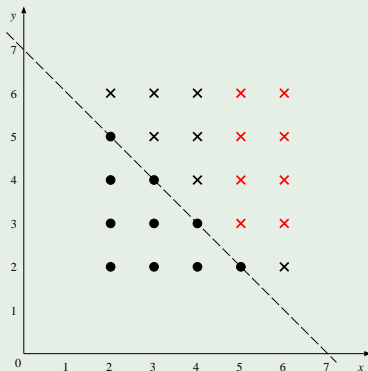
## Encoding a constraint $x + y \leq 7$ ( $x, y \in \{2..6\}$ )

$$p(y \leq 5)$$

$$p(x \leq 2) \vee p(y \leq 4)$$

$$p(x \leq 3) \vee p(y \leq 3)$$

$$\neg(x \geq 5 \wedge y \geq 3)$$



# Order encoding

A constraint is encoded by enumerating its conflict regions.

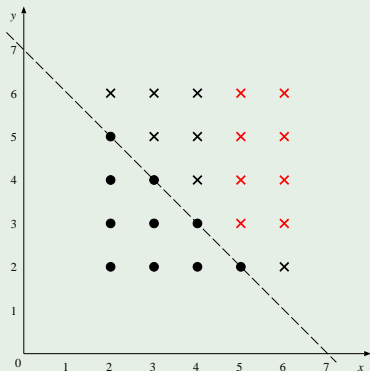
## Encoding a constraint $x + y \leq 7$ ( $x, y \in \{2..6\}$ )

$$p(y \leq 5)$$

$$p(x \leq 2) \vee p(y \leq 4)$$

$$p(x \leq 3) \vee p(y \leq 3)$$

$$p(x \leq 4) \vee p(y \leq 2)$$



# Order encoding

A constraint is encoded by enumerating its conflict regions.

## Encoding a constraint $x + y \leq 7$ ( $x, y \in \{2..6\}$ )

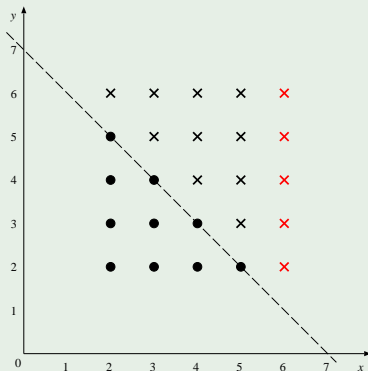
$$p(y \leq 5)$$

$$p(x \leq 2) \vee p(y \leq 4)$$

$$p(x \leq 3) \vee p(y \leq 3)$$

$$p(x \leq 4) \vee p(y \leq 2)$$

$$\neg(x \geq 6)$$



# Order encoding

A constraint is encoded by enumerating its conflict regions.

## Encoding a constraint $x + y \leq 7$ ( $x, y \in \{2..6\}$ )

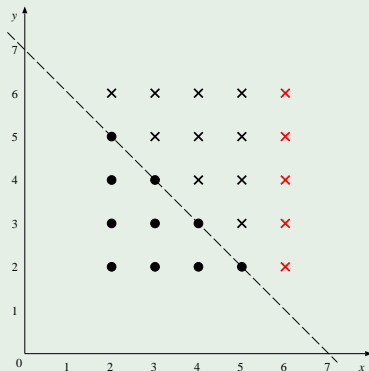
$$p(y \leq 5)$$

$$p(x \leq 2) \vee p(y \leq 4)$$

$$p(x \leq 3) \vee p(y \leq 3)$$

$$p(x \leq 4) \vee p(y \leq 2)$$

$$p(x \leq 5)$$



# Bounds Propagation in the order encoding

## Encoding a constraint $x + y \leq 7$ ( $x, y \in \{2..6\}$ )

$$C_1 : \quad p(y \leq 5)$$

$$C_2 : \quad p(x \leq 2) \vee p(y \leq 4)$$

$$C_3 : \quad p(x \leq 3) \vee p(y \leq 3)$$

$$C_4 : \quad p(x \leq 4) \vee p(y \leq 2)$$

$$C_5 : \quad p(x \leq 5)$$

- When  $p(x \leq 3)$  becomes false (i.e.  $x \geq 4$ ),  $p(y \leq 3)$  becomes true (i.e.  $y \leq 3$ ) by Unit Propagation for  $C_3$ .
- This corresponds to the **Bounds Propagation** in CSP solvers.

## Example: $x \in \{0..999\}$

$$x \in \{0..999\}$$

When we choose  $B = 10$ , the compact order encoding uses three digits to represent  $x$  ( $x_2$  is a most significant digit).

**Three digits to represent  $x \in \{0..999\}$**

$$x_2 \in \{0..9\} \quad x_1 \in \{0..9\} \quad x_0 \in \{0..9\}$$

Each variable  $x_i$  is encoded into SAT by using the order encoding.



# Example: $z = x + 123$ ( $x, z \in \{0..999\}$ )

$$z = x + 123 \quad (x, z \in \{0..999\})$$

The compact order encoding decomposes  $z = x + 123$  into digit-wise constraints.

## Decomposition of $z = x + 123$

$$\begin{array}{rcl}
 & (z_2 = x_2 + 1 + c_1) & \\
 \wedge & (10c_1 + z_1 = x_1 + 2 + c_0) & \begin{array}{r} x_2 \quad x_1 \quad x_0 \\ + \quad 1 \quad 2 \quad 3 \\ \hline z_2 \quad z_1 \quad z_0 \end{array} \\
 \wedge & (10c_0 + z_0 = x_0 + 3) &
 \end{array}$$

Each  $c_i \in \{0, 1\}$  ( $i \in \{0, 1\}$ ) represents the carry digit from the  $i$ -th additions.

Finally, each constraint is encoded into SAT by using the order encoding.

# Example: $x \leq 123$ ( $x \in \{0..999\}$ )

The compact order encoding decomposes  $x \leq 123$  into digit-wise comparisons.

## Decomposition of $x \leq 123$ with $B = 10$

$$x_2 \leq 1 \wedge \left( x_2 = 1 \Rightarrow \sum_{i=0}^1 10^i x_i \leq 23 \right)$$

Each digit-wise comparison is encoded into SAT by using order encoding.

## Example: $x \leq 123$ ( $x \in \{0..999\}$ )

The compact order encoding decomposes  $x \leq 123$  into digit-wise comparisons.

### Decomposition of $x \leq 123$ with $B = 10$

$$x_2 \leq 1 \wedge (x_2 = 1 \Rightarrow (x_1 \leq 2 \wedge (x_1 = 2 \Rightarrow x_0 \leq 3)))$$

Each digit-wise comparison is encoded into SAT by using order encoding.

# Example of the Unit Propagation

- We will show the Unit Propagation in Order encoding and Compact order encoding ( $m = 10$ ) by using the following example.
- This example is unsatisfiable.

## Example of CSP ( $x, y \in \{0..999\}$ )

$$x \geq 643$$

$$y \leq 802$$

$$x + 160 \leq y$$

# Order encoding: Encoding constraints

The constraints  $x \geq 643$  and  $y \leq 802$  are encoded as follows:

## Encoding a constraint $x \geq 643$

$$\neg p(x \leq 642)$$

## Encoding a constraint $y \leq 802$

$$p(y \leq 802)$$

# Order encoding: Encoding constraints

## Encoding a constraint $x + 160 \leq y$

$$\neg p(y \leq 159)$$

$$p(x \leq 0) \vee \neg p(y \leq 160)$$

$$p(x \leq 1) \vee \neg p(y \leq 161)$$

...

$$p(x \leq 838) \vee \neg p(y \leq 998)$$

$$p(x \leq 839)$$

# Unit Propagation in Order encoding

Encoding  $x + 160 \leq y$ ,  $x \geq 643$ , and  $y \leq 802$

$$\neg p(x \leq 642)$$

$$p(y \leq 802)$$

$$\neg p(y \leq 159)$$

$$p(x \leq 0) \vee \neg p(y \leq 160)$$

$$p(x \leq 1) \vee \neg p(y \leq 161)$$

...

$$p(x \leq 642) \vee \neg p(y \leq 802)$$

...

$$p(x \leq 838) \vee \neg p(y \leq 998)$$

$$p(x \leq 839)$$

# Unit Propagation in Order encoding

Encoding  $x + 160 \leq y$ ,  $x \geq 643$ , and  $y \leq 802$

$$\neg p(x \leq 642)$$

$$p(y \leq 802)$$

$$\neg p(y \leq 159)$$

$$p(x \leq 0) \vee \neg p(y \leq 160)$$

$$p(x \leq 1) \vee \neg p(y \leq 161)$$

...

$$p(x \leq 642) \vee \neg p(y \leq 802)$$

...

$$p(x \leq 838) \vee \neg p(y \leq 998)$$

$$p(x \leq 839)$$



# Unit Propagation in Order encoding

Encoding  $x + 160 \leq y$ ,  $x \geq 643$ , and  $y \leq 802$

$$\neg p(x \leq 642)$$

$$p(y \leq 802)$$

$$\neg p(y \leq 159)$$

$$p(x \leq 0) \vee \neg p(y \leq 160)$$

$$p(x \leq 1) \vee \neg p(y \leq 161)$$

...

$$p(x \leq 642) \vee \neg p(y \leq 802)$$

...

$$p(x \leq 838) \vee \neg p(y \leq 998)$$

$$p(x \leq 839)$$

- The order encoding can detect a conflict without decisions.

# Compact order encoding: Decompose constraints

## Decomposition of $x \geq 643$

$$x^{(2)} \geq 6$$

$$x^{(2)} \leq 6 \Rightarrow x^{(1)} \geq 4$$

$$(x^{(2)} \leq 6 \wedge x^{(1)} \leq 4) \Rightarrow x^{(0)} \geq 3$$

## Decomposition of $y \leq 802$

$$y^{(2)} \leq 8$$

$$y^{(2)} \leq 7 \vee y^{(1)} \leq 0$$

$$y^{(2)} \leq 7 \vee y^{(0)} \leq 2$$

# Compact order encoding: Decompose constraints

## Decomposition of $x \geq 643$

$$x^{(2)} \geq 6$$

$$x^{(2)} \geq 7 \vee x^{(1)} \geq 4$$

$$(x^{(2)} \leq 6 \wedge x^{(1)} \leq 4) \Rightarrow x^{(0)} \geq 3$$

## Decomposition of $y \leq 802$

$$y^{(2)} \leq 8$$

$$y^{(2)} \leq 7 \vee y^{(1)} \leq 0$$

$$y^{(2)} \leq 7 \vee y^{(0)} \leq 2$$

# Compact order encoding: Decompose constraints

## Decomposition of $x \geq 643$

$$x^{(2)} \geq 6$$

$$x^{(2)} \geq 7 \vee x^{(1)} \geq 4$$

$$x^{(2)} \geq 7 \vee x^{(1)} \geq 5 \vee x^{(0)} \geq 3$$

## Decomposition of $y \leq 802$

$$y^{(2)} \leq 8$$

$$y^{(2)} \leq 7 \vee y^{(1)} \leq 0$$

$$y^{(2)} \leq 7 \vee y^{(0)} \leq 2$$

# Compact order encoding: Decompose constraints

A constraint  $x + 160 \leq y$  is decomposed by considering digit-wise additions and comparisons. ( $c$  is a carry bit from  $x^{(1)} + 6$ ).

## Decomposition of $x + 160 \leq y$ (1)

$$(x^{(1)} + 6 \geq 10) \Leftrightarrow (c = 1)$$

$$x^{(2)} + 1 + c \leq y^{(2)}$$

$$x^{(2)} + 1 + c \leq y^{(2)} - 1 \vee x^{(1)} + 6 \leq y^{(1)} + 10c$$

$$x^{(2)} + 1 + c \leq y^{(2)} - 1 \vee x^{(1)} + 6 \leq y^{(1)} + 10c - 1 \vee x^{(0)} \leq y^{(0)}$$

# Compact order encoding: Decompose constraints

## Decomposition of $x + 160 \leq y$ (1)

$$(x^{(1)} + 6 \geq 10) \Leftrightarrow (c = 1)$$

$$x^{(2)} + 1 + c \leq y^{(2)}$$

$$p \vee q$$

$$p \vee r \vee s$$

$$\neg p \vee x^{(2)} + 1 + c \leq y^{(2)} - 1$$

$$\neg q \vee x^{(1)} + 6 \leq y^{(1)} + 10c$$

$$\neg r \vee x^{(1)} + 6 \leq y^{(1)} + 10c - 1$$

$$\neg s \vee x^{(0)} \leq y^{(0)}$$

# Unit Propagation in Compact order encoding

## Decomposition of $x + 160 \leq y$ , $x \geq 643$ , and $y \leq 802$

$$x^{(2)} \geq 6$$

$$x^{(2)} \geq 7 \vee x^{(1)} \geq 4$$

$$x^{(2)} \geq 7 \vee x^{(1)} \geq 5 \vee x^{(0)} \geq 3$$

$$y^{(2)} \leq 8$$

$$y^{(2)} \leq 7 \vee y^{(1)} \leq 0$$

$$y^{(2)} \leq 7 \vee y^{(0)} \leq 2$$

$$(x^{(1)} + 6 \geq 10) \Leftrightarrow (c = 1)$$

$$x^{(2)} + 1 + c \leq y^{(2)}$$

$$p \vee q$$

$$p \vee r \vee s$$

$$\neg p \vee x^{(2)} + 1 + c \leq y^{(2)} - 1$$

$$\neg q \vee x^{(1)} + 6 \leq y^{(1)} + 10c$$

$$\neg r \vee x^{(1)} + 6 \leq y^{(1)} + 10c - 1$$

$$\neg s \vee x^{(0)} \leq y^{(0)}$$

$p$	$q$	$r$	$s$	$x^{(2)}$	$x^{(1)}$	$x^{(0)}$	$y^{(2)}$	$y^{(1)}$	$y^{(0)}$
?	?	?	?	0..9	0..9	0..9	0..9	0..9	0..9

# Unit Propagation in Compact order encoding

## Decomposition of $x + 160 \leq y$ , $x \geq 643$ , and $y \leq 802$

$$x^{(2)} \geq 6$$

$$x^{(2)} \geq 7 \vee x^{(1)} \geq 4$$

$$x^{(2)} \geq 7 \vee x^{(1)} \geq 5 \vee x^{(0)} \geq 3$$

$$y^{(2)} \leq 8$$

$$y^{(2)} \leq 7 \vee y^{(1)} \leq 0$$

$$y^{(2)} \leq 7 \vee y^{(0)} \leq 2$$

$$(x^{(1)} + 6 \geq 10) \Leftrightarrow (c = 1)$$

$$x^{(2)} + 1 + c \leq y^{(2)}$$

$$p \vee q$$

$$p \vee r \vee s$$

$$\neg p \vee x^{(2)} + 1 + c \leq y^{(2)} - 1$$

$$\neg q \vee x^{(1)} + 6 \leq y^{(1)} + 10c$$

$$\neg r \vee x^{(1)} + 6 \leq y^{(1)} + 10c - 1$$

$$\neg s \vee x^{(0)} \leq y^{(0)}$$

$p$	$q$	$r$	$s$	$x^{(2)}$	$x^{(1)}$	$x^{(0)}$	$y^{(2)}$	$y^{(1)}$	$y^{(0)}$
?	?	?	?	6..9	0..9	0..9	0..8	0..9	0..9



# Unit Propagation in Compact order encoding

## Decomposition of $x + 160 \leq y$ , $x \geq 643$ , and $y \leq 802$

$$x^{(2)} \geq 6$$

$$x^{(2)} \geq 7 \vee x^{(1)} \geq 4$$

$$x^{(2)} \geq 7 \vee x^{(1)} \geq 5 \vee x^{(0)} \geq 3$$

$$y^{(2)} \leq 8$$

$$y^{(2)} \leq 7 \vee y^{(1)} \leq 0$$

$$y^{(2)} \leq 7 \vee y^{(0)} \leq 2$$

$$(x^{(1)} + 6 \geq 10) \Leftrightarrow (c = 1)$$

$$x^{(2)} + 1 + c \leq y^{(2)}$$

$$p \vee q$$

$$p \vee r \vee s$$

$$\neg p \vee x^{(2)} + 1 + c \leq y^{(2)} - 1$$

$$\neg q \vee x^{(1)} + 6 \leq y^{(1)} + 10c$$

$$\neg r \vee x^{(1)} + 6 \leq y^{(1)} + 10c - 1$$

$$\neg s \vee x^{(0)} \leq y^{(0)}$$

$p$	$q$	$r$	$s$	$x^{(2)}$	$x^{(1)}$	$x^{(0)}$	$y^{(2)}$	$y^{(1)}$	$y^{(0)}$
?	?	?	?	6..7	0..9	0..9	7..8	0..9	0..9

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$p$	$q$	$r$	$s$	$x^{(2)}$	$x^{(1)}$	$x^{(0)}$	$y^{(2)}$	$y^{(1)}$	$y^{(0)}$
?	?	?	?	6..7	0..9	0..9	7..8	0..9	0..9

- In this example, we need to assign a value to other variables to detect a conflict.